BUILDING NEW BRAINS FOR GIANT OPTICAL TELESCOPES WITH DEEP NEURAL NETWORKS

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European Optical Telescopes World Leadership in building and operating giant optical telescopes

- State-of-the-art: Very Large Telescope (VLT)
- Currently building the Extremely Large Telescope(ELT)



European Extremely Large Telescope

Largest Optical Telescope ever built (for decades)

- Primary mirror: 39m diameter
- 6100 tons rotating structure
- On top of a 3100m mountain in Chile
- "First light" circa the end of this decade
- Designed to make major breakthroughs: e.g. observing rocky exoplanets

European Extremely Large Telescope



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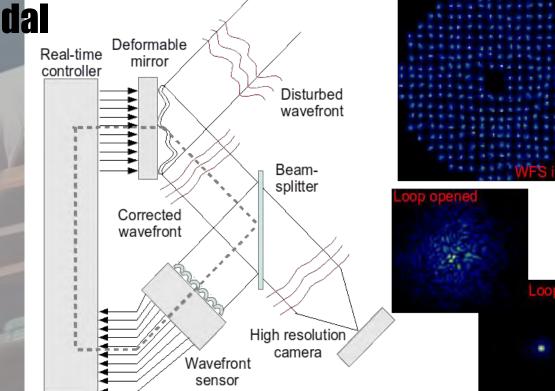
Adaptive Optics: enabling technology



www.eso.org

Principles of Adaptive Optics Control in real-time the shape of the incoming wavefront

- Sensors: cameras equipped with an optical device (lenslet array, pyramidal prism, etc...)
- Thousands of actuators to control
- Compute pipeline
 latency below 1 millisecond
- Stable time-to-solution is critical (10s of µs of jitter)



A new brain for Adaptive Optics Complex, multi-physics problem: requires multiple flavors of AI mixed with HPC workloads Sensors data: mitigate noise, improve linearity, merge multiple sensors Deformable Real-time mirror controller **Deformable mirrors: improve resolution** Disturbed wavefront **Pipeline latency:** enable predictive Beamcontrol splitter Corrected wavefront **Variable conditions: self-adapting** controller **Stable time-to-solution: real-time** High resolution camera

Wavefront

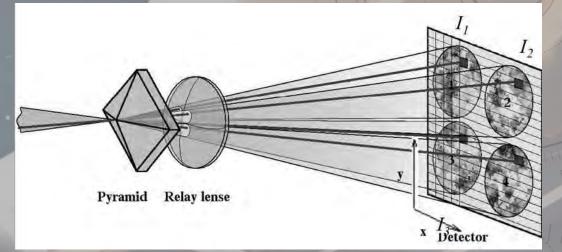
sensor

inference

Planet hunting gear: Pyramid sensor

Based on the "Foucault's knife" principle: increased sensitivity

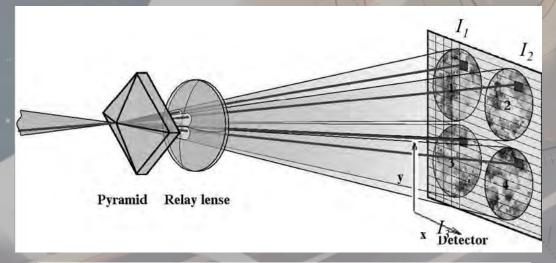
- Highly non-linear response
- Becoming mainstream (especially for planet hunting !)
- Need to "linearize" response to make it actionable

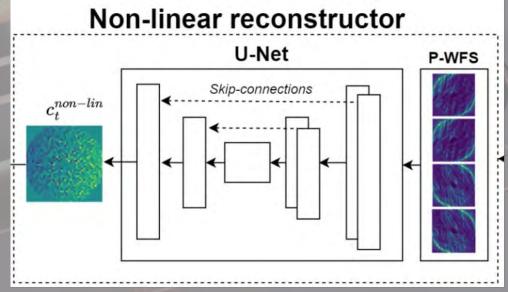


Planet hunting gear: Pyramid sensor

Increased sensitivity with pyramid wavefront sensors

- Highly non-linear response
- Becoming mainstream (especially for planet hunting !)
- Need to "linearize" response to make it actionable
 - Idea: Use a U-Net to provide non-linear reconstruction

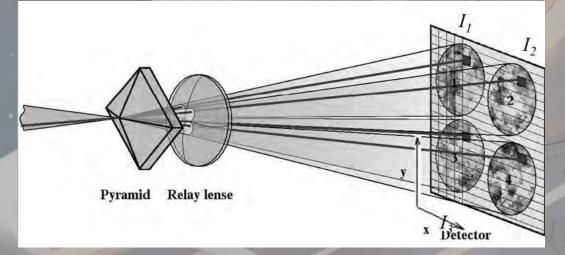


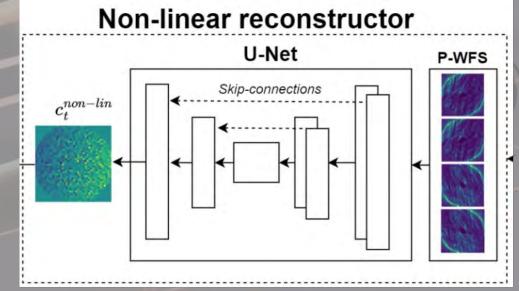


Training the U-Net efficiently...

This U-Net is used to build a "deterministic non-linear model" of the pyramid

- Integrate the perturbation statistics out of the problem
- Use a uniform distribution for training





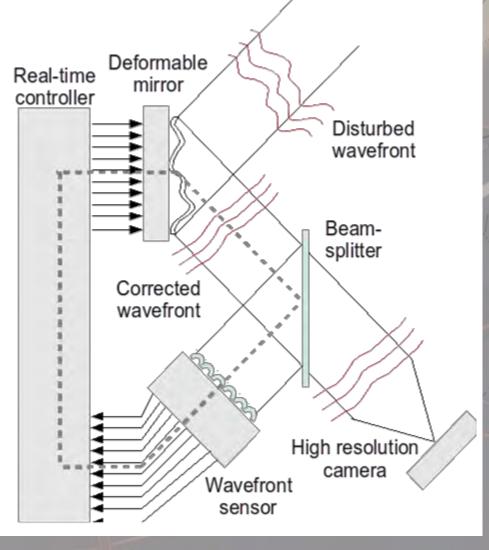
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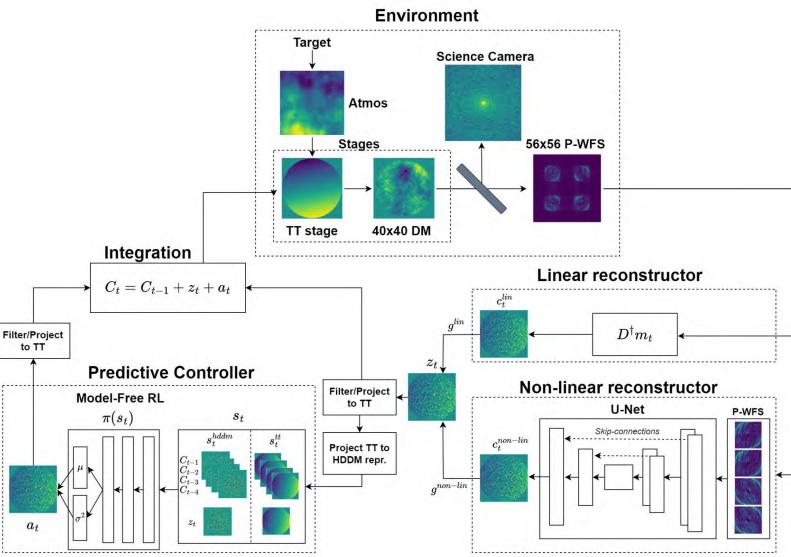
This is a control problem:

- Max resolution needed is the mirror's actuators pitch
- Leverage the closed loop: training under realistic conditions with the system's mirror



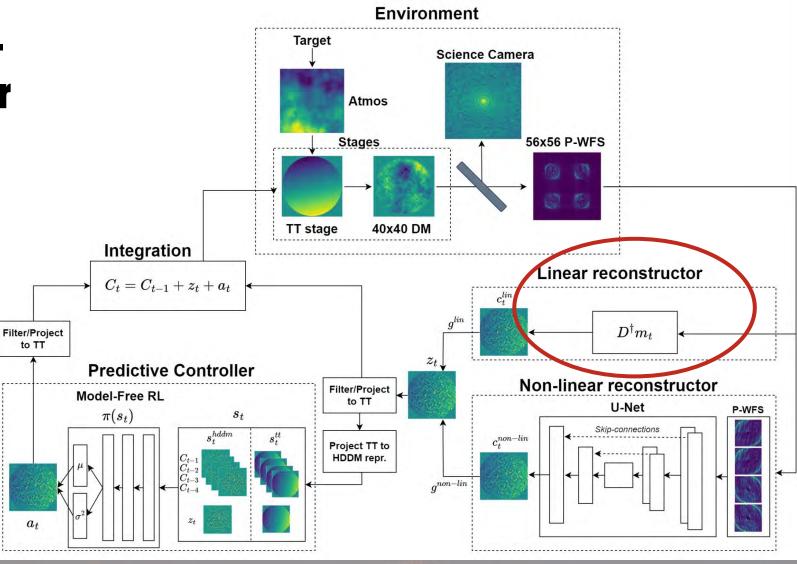
OTT COTTON

Multi-stage approach



Multi-stage approach incl.

High Performance Linear
 Algebra

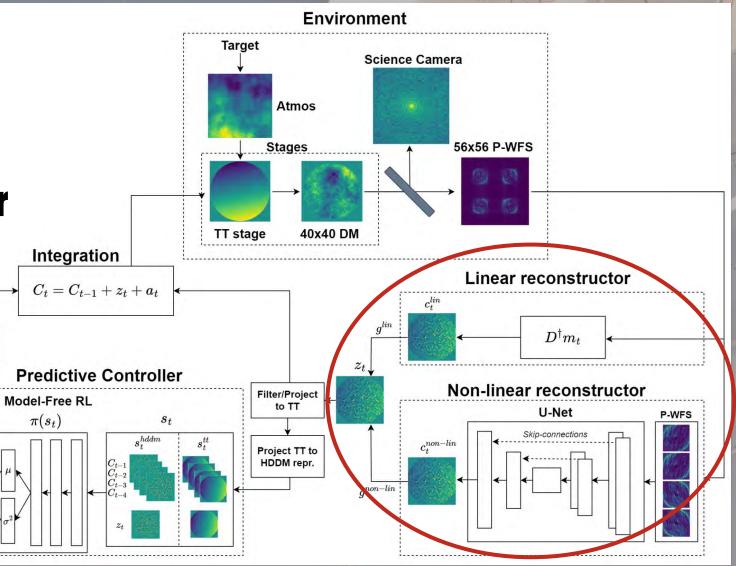


Filter/Project to TT

at

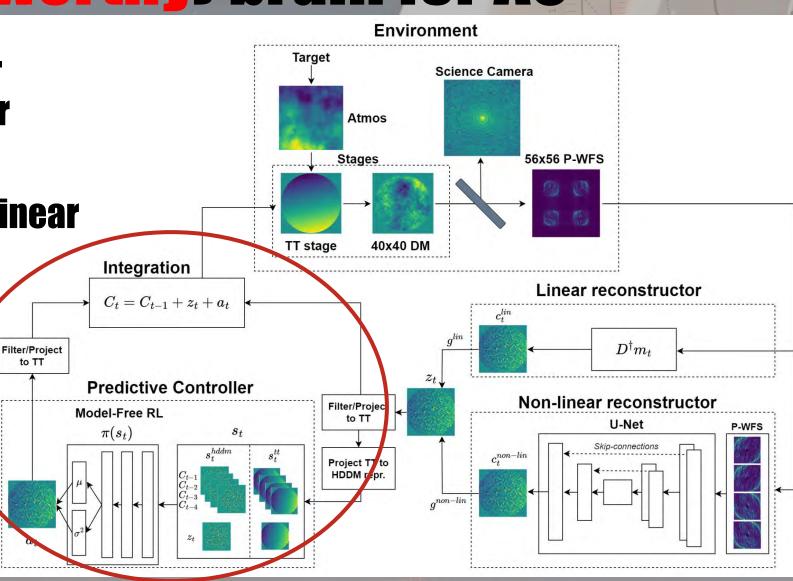
Multi-stage approach incl.

- High Performance Linear Algebra
- Combined linear + non-linear reconstruction



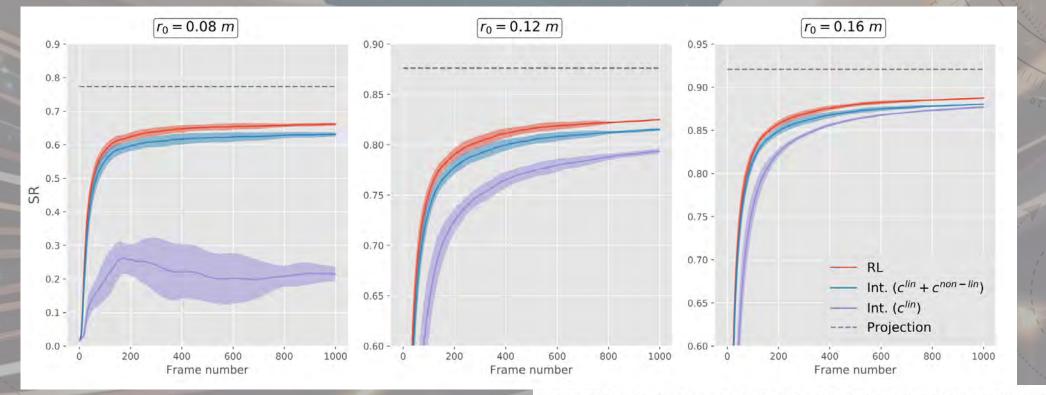
Multi-stage approach incl.

- High Performance Linear
 Algebra
- Combined linear + non-linear reconstruction
- Combined linear + non-linear control



Towards trustable operations

Provides optimal compensation level whatever operating conditions



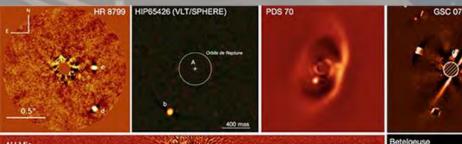
B. Pou, F. Ferreira, E. Quinones, **D. Gratadour,** and M. Martin, "Adaptive optics control with multi-agent model-free reinforcement learning," Opt. Express 30, 2991-3015, **2022**.

Stable & self-adapting without human intervention

Towards an upgraded planet finder at the VLT

SPHERE+: imaging Jupiters at the snow line

- **Capitalizing on success of SPHERE**
- **Enabling more discoveries with Al**





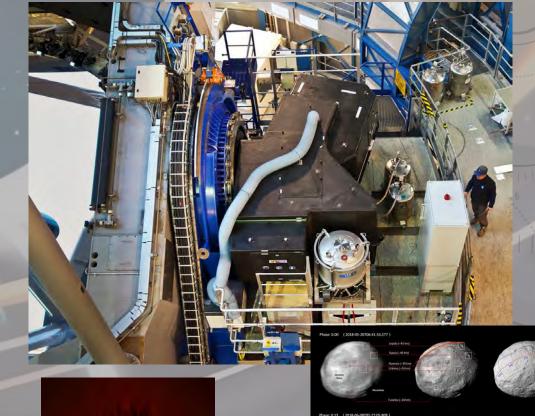






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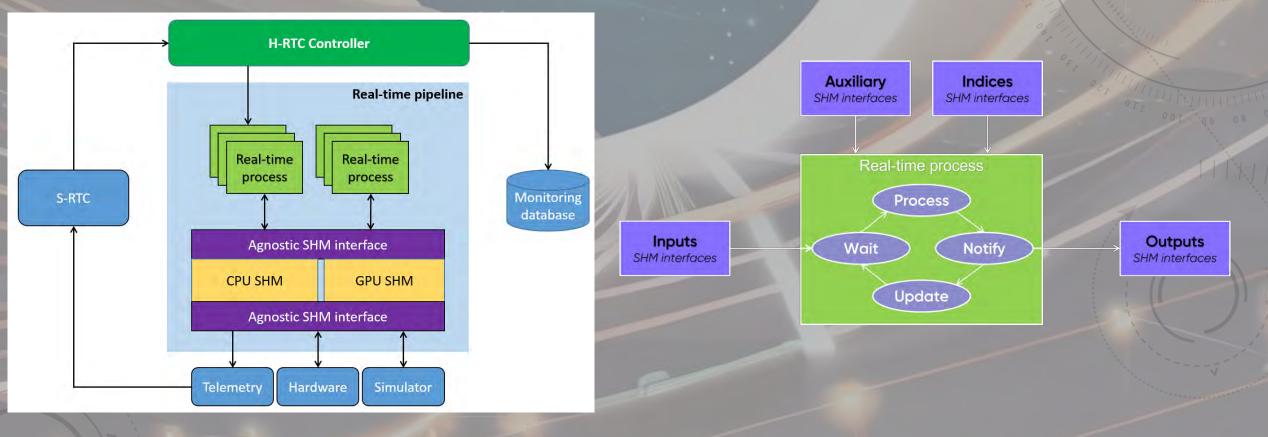








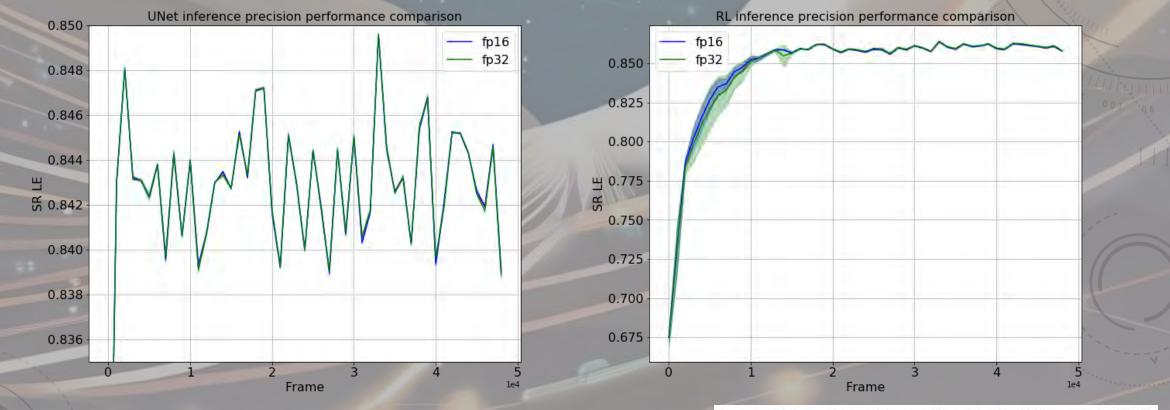
Towards real implementation The COSMIC platform: future-proof seamless real-time computing



ShoouLAR INFRASTRU

Modular & heterogeneous by design, baseline for several facility instruments

Towards practical implementation Effect of quantization on U-Net and RL Inference



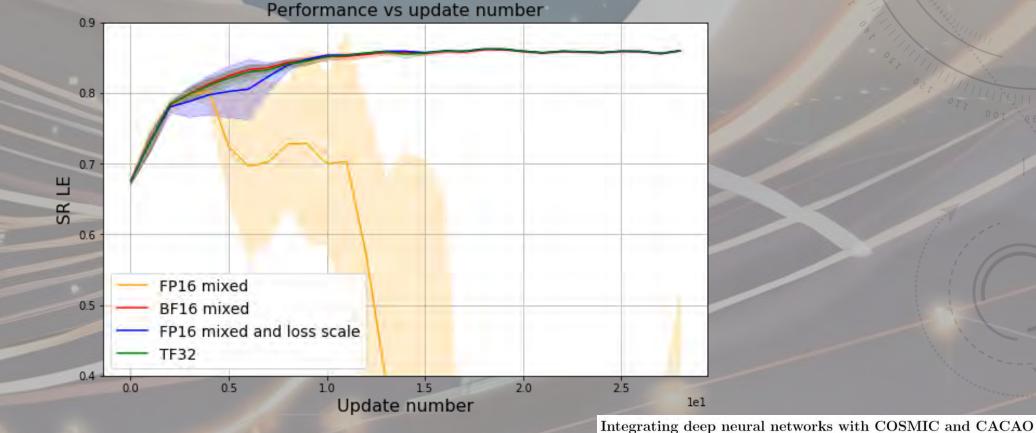
No significant effect from quantization

Integrating deep neural networks with COSMIC and CACAO on SCExAO for real-time control

B. Pou^{a, b, c}, F. Ferreira^c, V. Deo^d, K. Ahn^d, S. Vievard^d, J. Lozi^d, O. Guyon^{d, e, f}, E. Quinones^a, M. Martin^b, and D. Gratadour^e

Towards practical implementation

Effect of quantization on RL training



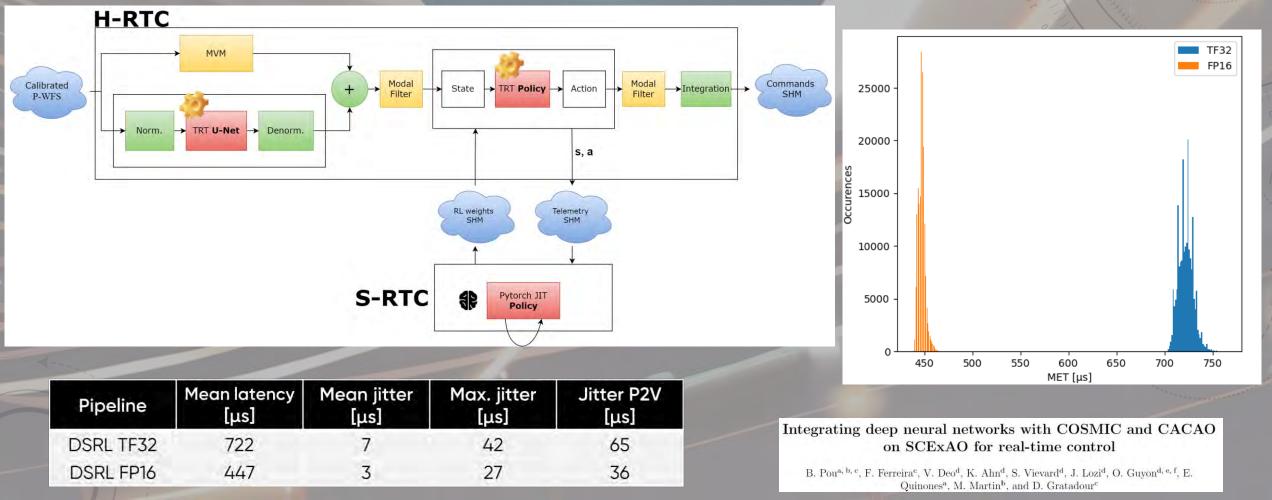
Stable with BF16, portability concerns ?

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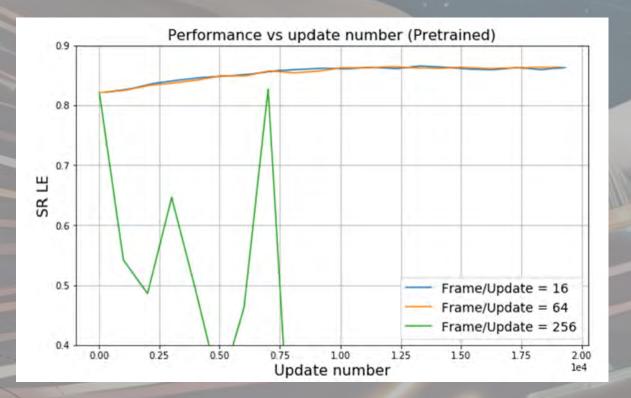
Towards practical implementation

Critical path inference time: full pipeline (HPC + AI) on A100 GPU

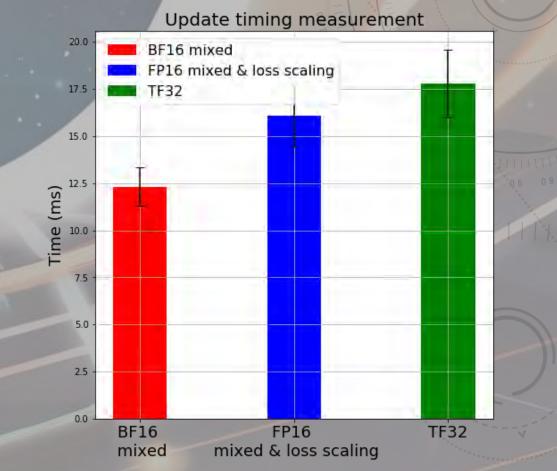


Towards practical implementation

Training requirements and update time







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